Be ready at A.

1. Walk to B.
2. Trot to C.
3. Stop and set up for inspection.
4. When dismissed, back approximately one horse length.

Follow the instructions of your ring steward.
Be ready at A.
1. Walk to B.
2. Trot around B and past judge.
3. Stop past judge and back until hind end of horse is even with judge.
4. Turn 270 degrees and set up for inspection.
5. When dismissed, walk straight away from judge.

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Be ready at A.

1. Walk halfway to B.
2. Trot to and around B as shown.
3. Stop when just past B. Perform a 360 degree turn.
4. Walk to judge and set up for inspection.
5. When dismissed, back one horse length.
6. Perform a 270 degree turn and trot away.

Follow the instructions of your ring steward.
1. Jog A to B
2. At B jog a circle to the left
3. At B lope a circle to the right on the right lead
4. Continue the lope to C
5. At C stop
Be ready before A.

1. Walk to A.
2. Jog around B and to C.
3. Lope a small circle to the right.
4. Change leads at C and lope a larger circle to the left.
5. Extend the jog at C and to D.
6. Stop and back approximately one horse length.
7. Jog to exit.

Follow the instructions of your ring steward.

Pattern Provided by:

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Be ready at A.
1. Jog 2 strides from A.
2. Extend the jog to B around the square corner and to C.
3. Pick up the right lead and lope a small slow circle to the right.
4. Return to C and lope a larger circle with speed at C.
5. Continue on the right lead to D.
6. Stop at D. Turn 180 degrees to the right.
7. Jog a circle around D.
8. Stop at D and back approximately one horse length.
9. Turn 360 degrees to the left.
10. Follow the instructions of your ring steward.
1. Jog A to B
2. At B perform a figure eight, beginning to the right
3. Continue the jog from B to C
4. At C stop and back 4 steps
2023 4-H State Show
815 - Junior & Jr. High Reining (Grades 4-8)

Horses may walk or trot to the center of the arena. Horses must walk or stop prior to starting the pattern. Begin at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena and run down the left side of the arena past the center marker. Stop. Back up.

Pattern Provided by:
Horses may walk or trot to the center of the arena. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the left.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large fast circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (6.09m) from the wall or fence – no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (6.09m) from the wall or fence. Back up at least ten feet (3m). Hesitate to demonstrate completion of the pattern.

Rider may dismount and drop bridle to the designated judge.